CURTIN STADIUM INTER-DEPARTMENTAL SPORTS CHALLENGE TABLE TENNIS RULES & REGULATIONS

PLEASE NOTE: The following are basic rules and regulations specific to the Curtin Inter-Departmental Sports Challenge Table Tennis Competition.

1. The Playing Area
   - Curtin Stadium will provide table tennis tables, bats and balls for use.

2. Players
   - The maximum number of players per team, per match is two (2).
   - The competition is open, allowing for teams to be made up of any combination of males or females.

3. To Play
   - All weekly game fees must be paid prior to the start of scheduled games.
   - Team captains are required to write the team name and the names of each of their players on the back of the payment receipt and attach it to the clipboard before the game.
   - Games will be forfeited if a team is not ready to play within five (5) minutes of the scheduled start time.

4. Length of the game
   - All matches shall consist of a singles, reverse singles and doubles games, a total of five games.
   - Each game shall be played to 21 points, at 20 all a player/team must be ahead by two (2), no limit, to win the match.
   - The winner of the match will be the team that wins a minimum of three (3) of the five (5) games played.

5. Competition points
   - Win = 3 points
   - Draw = 2 points
   - Loss = 1 point
   - Forfeit = 0 points (a 5 – nil score will be given to the winning team)
   - Bye = 0 points
6. **Group Standings**
   - If two or more teams are equal on points at the end of the group matches, the team with the greater games for and against percentage will rank higher within the group standings.
   - If two or more teams are on equal points and have equal games for and against percentage at the end of the group matches, the team who has won a greater number of games will rank higher within the group standings.
   - If two or more teams are on equal points, have equal games for and against percentage at the end of the group matches, the team who won the match between the two teams during the group stages will rank higher within the group standings.
   - If two or more teams are on equal points, have equal games for and against percentage, won the same number of games and won the same number of matches against each other during the group matches, a toss of the coin by the Challenge Organiser will determine who will rank the higher team within the group standings.

7. **Scoring**
   - A point is scored for every rally that is played. The winner of each rally, irrespective of which team served, scores a point.
   - Teams are required to referee, time and score their own games.
   - If there is a dispute over a point, and no observer, the point is to be replayed.

8. **Service**
   - To determine the first server opponents will play the ball over the net a minimum of three times and then the winner of that rally will choose who serves first.
   - The server changes from one player to the other (in the case of doubles all four players must have served in order before returning to the first server) every time five points are scored, except when the score becomes tied 20-20. At this time, the serve changes and continues to change after each point until one player scores two consecutive points, thus winning the game.
   - The serve is replayed if the ball touches the net and lands within the receiver’s court.
   - The server loses the point if the serve does not make it over the net, or goes out without landing in the receiver’s court.
   - The serve must be made from behind the end line. The server puts the ball into play by tossing it into the air and hitting the ball with the bat to land first on the server’s side of the net then over the net into the receiver’s court.

9. **Singles Matches**
   - The service can land anywhere on the receiver’s side of the net.
   - The receiver must return the ball over the net so that it hits the server's court. Play continues until one player fails to make a legal return and a point is scored.

10. **Doubles Match**
- The server in doubles must serve diagonally across the table, for example from the serves left side of the table the the receivers left side of the table, the service is out and a point lost if it lands in the right hand side of the receivers table.
- The server is to rotate which side of the table they serve from.
- Each player in the doubles match must take it in turn to play the ball. As an example Team One (Player A and Player B) are serving to Team Two (Player X and Player Z). Player A serves, Player X returns the serve, player B must now return the player, and then Player Z, then Player A, then Player X and that sequence must continue.

FREQUENTLY ASKED QUESTIONS

Q. Is the rally a let or a point when after receiving a good serve or return my opponent I am unable to strike the ball after it has bounced on my side because it bounced back to his side of the net on its own before I could reach it?
A. You lose the point.

Q. When serving the ball in a singles match, does the ball have to travel cross court?
A. The ball has to bounce first on your side and then to your opponent side.

Q. Who gets the point if while serving the ball hits the edge of the table of the receiving team?
A. The server gets the point.

Q. When playing doubles, do we need to tell the serving team which specific person will be receiving the serve?
A. The server in doubles must serve diagonally across the table, for example from the serves left side of the table the the receivers left side of the table, the service is out and a point lost if it lands in the right hand side of the receivers table.

Q. If the ball goes around the post of the net during the serve who gets the point?
A. It doesn’t matter if the ball passes around the net.

Q. Is it legal to volley the ball?
A. No, it’s not legal. You lose the point.

Q. The White line that borders the table – is it in play or out?
A. The white lines are in play.

Q. If the ball lands on the point of the table where the top meets the edge so that the bounce of the ball is deflected is it a point for the person or team that hit it?
A. The player that hit the ball gets the point.

Q. Does the flight of the ball during play have to travel over the net or can it come from the side of the table outside the net supports as long as it lands on the playing surface?
A. The ball can pass over the net or outside the net. Both are legal.
Q. If I hit a good shot and my opponent can’t use his racket so he uses his hand to hit it back on the table, is it legal?
A. Your opponent loses the point.

Q. Do I have to let the ball bounce one time on the other side of the net before I can hit it?
A. Yes the ball must bounce one before you can hit it.